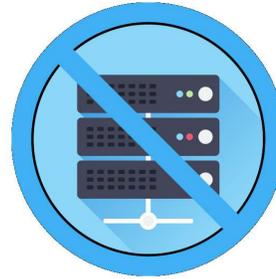


## Is Capacity Planning Required for Serverless?

Richard Gimarc  
rgimarc@featherfall.com

Amy Spellmann  
amy@optimalinnovations.com



April 17, 2019  
Southwest CMG

Presented at SWCMG April 17, 2019  
© 2019 Richard Gimarc & Amy Spellmann. All rights reserved.

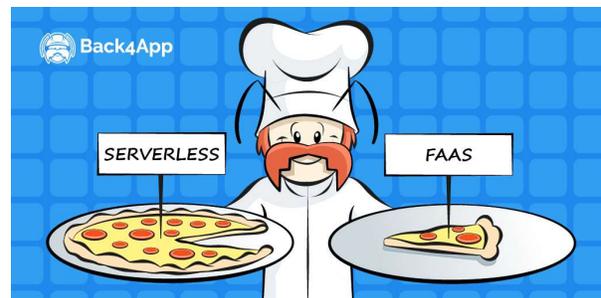
### What is serverless?

#### Serverless architectures

- **BaaS** - Utilizes third-party “Backend as a Service” services
- **FaaS** - Runs custom code in managed, transient containers on a “Functions as a Service” platform

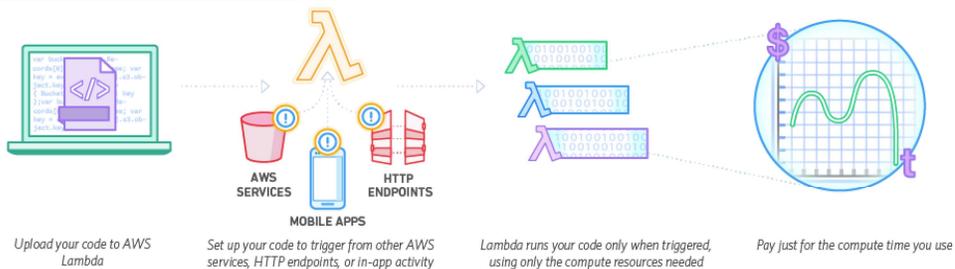
#### Definition

- Cloud-computing execution model
- Provider makes computing resources and infrastructure management available to the customer as needed based on workload volume
- Charges for specific usage rather than a flat rate
- A form of *utility computing*



**FaaS** – portions of an application are deconstructed to atomic units - functions

## Advantages of serverless



- Goal is to maximize the efficient use of resources and/or minimize associated costs
- Change in pricing model: you now pay by function call (like a utility)
- Advantage of a low or no initial cost to acquire computer resources - resources are essentially rented
- No cost for idle capacity
- FaaS automatically scales up/down based on workload volume

**Image Ref:**  
[DEV2018]

2

## Why go serverless?

*Time vs Money & Business vs Developers*

<b>Save time</b>	<ul style="list-style-type: none"> <li>▪ Less concern/planning for application scalability</li> <li>▪ No need to deal with implementation upon deployment</li> <li>▪ Spend time on further innovation rather than dealing with the infrastructure</li> <li>▪ Third party responsible for monitoring &amp; scaling infrastructure</li> </ul>
<b>Save money</b>	<ul style="list-style-type: none"> <li>▪ When you pay-per-trigger, you don't need to plan reservations or plan for spikes</li> <li>▪ You just pay for what you use</li> </ul>



Pay just for the compute time you use

REF: [SHC2018]

<b>Business</b>	<ul style="list-style-type: none"> <li>▪ No longer paying for resources that are not used</li> </ul>
<b>Developers</b>	<ul style="list-style-type: none"> <li>▪ Microservices architecture move away from monolithic applications to focus on simple logic that does one thing (and one thing only)</li> <li>▪ Simplicity – each FaaS is a isolated piece of logic</li> <li>▪ Less concern about scaling, monitoring and other activities associated with traditional servers</li> </ul>

REF: [ALA2017]

3

## How do you pay for FaaS?

Factors affecting cost

[1 of 2]

Factor	AWS Lambda	Google	Microsoft Azure Functions	IBM Cloud Functions
★ Request Count	Yes	Yes	Yes	Yes
★ Duration	Yes	Yes	Yes	Yes
★ Memory Allocation	Yes	Yes	Yes	Yes
CPU Used	No	Yes	No	No
Network	No	Yes	No	No

### 3 Primary Cost Factors

- Request Count
- Duration
- Memory Allocation

- Request Count** - counted each time a function is executed in response to an event  
**Duration** - time it takes to execute the request  
**Memory Allocation** - selected at time you order the FaaS service  
**CPU Used** - when you select memory size you are assigned CPU MHz (Google)  
**Network** - amount of data returned per request (Google)

**Note:** There may be additional charges if your FaaS calls external services e.g., EC2 instance network & storage

4

## How do you pay for FaaS?

Sample cost calculation – AWS Lambda

[2 of 2]

$$\text{Charge per month} = \left( \begin{array}{l} \text{Compute Charge} \\ \text{▪ 400,000 GB-sec per month free} \\ \text{▪ \$0.00001667 per GB-sec after free} \end{array} \right) + \left( \begin{array}{l} \text{Request Charge} \\ \text{▪ 1M per month free} \\ \text{▪ \$0.20 per 1M request after free} \end{array} \right)$$

### Sample function

- **Memory** 512MB
- **Request Count** 3M per month
- **Duration** 1 sec per request

### Total Monthly Charge

Compute = \$18.34  
 + Request = \$0.40  
**Total = \$18.74**

### Monthly compute charges:

- Compute sec: 3M sec = (3M requests) \* (1 sec/request)
- GB-sec: 1,500,000 GB-sec = (3M sec) \* (512MB/1024)
- Decrease by free GB-sec per month to get total GB-sec
- 1,100,000 GB-sec = (1,500,000 GB-sec) – (400,000 GB-sec)
- **\$18.34** = (1,100,000 GB-sec) \* (\$0.00001667/GB-sec)

### Monthly request charges:

- Total requests: 2M = 3M – (1M free)
- **\$0.40** = 2M \* (\$0.20/1M)

AWS Lambda Pricing: <https://aws.amazon.com/lambda/pricing/>

5

## Is Capacity Planning Required for Serverless?

---

Time to vote!



6

## Is Capacity Planning Required for Serverless?

*There are a number of sources that say "NO"*

[1 of 5]

- *"With serverless, you no longer have to worry about renting and buying infrastructure, its setup, and capacity planning." [SIM2018]*

- ✓ Responsibility for these tasks is with the serverless platform provider.
- ✓ You "only" have to think about how to properly plan, design and develop your applications.

7

## Is Capacity Planning Required for Serverless?

There are a number of sources that say "NO"

[2 of 5]

- "With serverless, you no longer have to worry about renting and buying infrastructure, its setup, and capacity planning." [SIM2018]
- "... consumers of serverless computing no longer need to spend time and resources on server provisioning, maintenance, updates, scaling, and capacity planning." [CNF2018]

- ✓ Serverless has no concept of "pre-planned capacity"
- ✓ The serverless FaaS automatically scales down the compute resources so that there is never idle capacity.
- ✓ No cost for idle capacity.

8

## Is Capacity Planning Required for Serverless?

There are a number of sources that say "NO"

[3 of 5]

- "With serverless, you no longer have to worry about renting and buying infrastructure, its setup, and capacity planning." [SIM2018]
- "... consumers of serverless computing no longer need to spend time and resources on server provisioning, maintenance, updates, scaling, and capacity planning." [CNF2018]
- "You don't need to worry about scaling. You don't need to plan your capacity for the next quarter." [SHA2018]

- ✓ Monitoring is much simpler as well.
- ✓ You still need to monitor the business outputs of your application, but you don't need to monitor the application and its underlying infrastructure."

9

## Is Capacity Planning Required for Serverless?

There are a number of sources that say "NO"

[4 of 5]

- *"With serverless, you no longer have to worry about renting and buying infrastructure, its setup, and capacity planning." [SIM2018]*
- *"... consumers of serverless computing no longer need to spend time and resources on server provisioning, maintenance, updates, scaling, and capacity planning." [CNF2018]*
- *"You don't need to worry about scaling. You don't need to plan your capacity for the next quarter." [SHA2018]*
- *"But one of the reasons you chose serverless architecture in the first place is to avoid capacity planning." [SHA2018]*

10

## Is Capacity Planning Required for Serverless?

There are a number of sources that say "NO"

[5 of 5]

- *"With serverless, you no longer have to worry about renting and buying infrastructure, its setup, and capacity planning." [SIM2018]*
- *"... consumers of serverless computing no longer need to spend time and resources on server provisioning, maintenance, updates, scaling, and capacity planning." [CNF2018]*
- *"You don't need to worry about scaling. You don't need to plan your capacity for the next quarter." [SHA2018]*
- *"But one of the reasons you chose serverless architecture in the first place is to avoid capacity planning." [SHA2018]*
- *"The term [serverless] arose because the server management and capacity planning decisions are completely hidden." [GIE2018]*

11

## Is Capacity Planning Required for Serverless?

**Our answer – YES, CAPACITY PLANNING IS REQUIRED!**

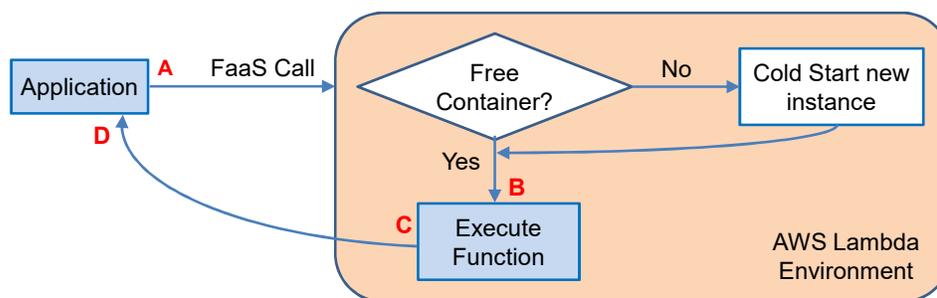
**Reasons:**

- 1) Cost
  - 2) Management
  - 3) Forecasting
- } Measurement required



12

## Serverless Performance - AWS Lambda - Simplified Flow



**Flow Notes**

- Functions are executed in a container
- One function execution per container
- Default max of 1,000 concurrent executions

**Metrics**

- **AWS:** Request count = count(B)
- **AWS:** Request duration = C-B
- **App:** Response time = D-A

13

## Serverless Performance - AWS Lambda - Metrics

Metrics to monitor

<b>cost</b>	Cost per hour / day / month - FaaS charge per month	Cost Metrics
<b>request count</b>	Number of requests per hour / day/ month	
<b>request response time</b>	Duration of request in FaaS (sec)	
<b>memory size</b>	Memory allocation set when you order the FaaS service (fixed)	Lambda Specific
<b>concurrent executions</b>	Concurrent count for a given function at a given point in time	
<b>throttles</b>	Number of requests that were throttled due to invocation rates exceeding the customer's concurrent limits (default of 1,000)	
<b>errors</b>	Number of invocations that failed to execute due to limits	
<b>CPU utilization</b>	CPU used to process requests	
<b>end user response time</b>	Response time for FaaS caller = FaaS + network + cold starts + queuing	
<b>cold start count</b>	Number of times an AWS Lambda instance was started	
<b>I/O</b>	Count, size & time of I/Os	
<b>network</b>	Count, size & time for network transfers (in & out of FaaS service)	

14

## Serverless Performance - AWS Lambda - Pricing

How does memory allocation affect function execution time?

**Question:** How does memory allocation affect function execution time?

**Example:** Run a Lambda function 1,000 times that calculated all prime numbers less than 1,000,000. [DAL2018]

Request Count	Memory Allocation	Execution Time (sec)	Current Cost
1,000	128 MB	11.72296	\$0.024384
1,000	256 MB	6.67894	\$0.027851
1,000	512 MB	3.19495	\$0.026646
1,000	1024 MB	1.46598	\$0.024438

### AWS Lambda Notes

- Functions are deployed in containers
- Choose memory allocation at Lambda setup
- CPU speed is proportional to memory allocation

### Observations

- Double memory for each run
- Execution time is halved (approximately) for each doubling of memory
- Total execution time improved by 87%
- Cost increase of 0.22%

### Response time tuning

- Programmers can experiment with ways to reduce cost & improve execution time (e.g., add memory)

15

## Serverless Sprawl

[1 of 2]



*“Serverless functions are like tribbles. They start out small and cute, but then they proliferate, and you end up neck-deep in them. Suddenly, what was meant to be simple is simple no longer.”*

[CHE2018]

Star Trek  
“The Trouble With Tribbles”  
S2 E15  
Dec 29, 1967

16

## Serverless Sprawl

[2 of 2]

- **Where do you see sprawl?**
  - Development – creating new instances every hour/day without regard to cost
  - Production – FaaS reacting to offered workload
- **What causes production sprawl?**
  - Workload arrival rate & pattern (sequential vs parallel vs bulk)
  - Request duration
- **What do you monitor?**
  - cost
  - memory size
  - request count
  - duration



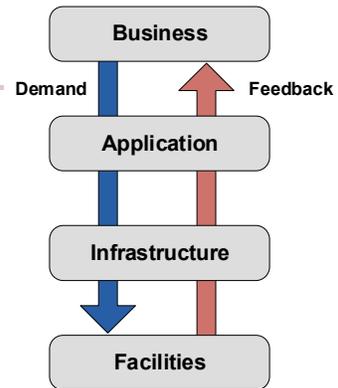
### Prerequisites to address sprawl [HUB2017]

- **Inventory** – up to date inventory of FaaS components
- **Relationships** – describe end-to-end relationships of FaaS components to the higher level business service
- **Report** – smart alerts are required, but you also need proactive reporting that keeps you ahead of problems

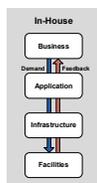
17

## Including FaaS in your Capacity Plan

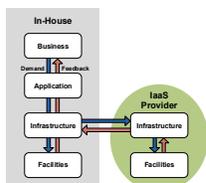
- *Capacity Planning Stack* developed for In-House (traditional), IaaS, PaaS, and SaaS also applies to FaaS
- Methodology is the same for all environments
- FaaS introduces new metrics & terminology



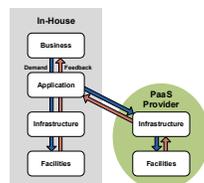
**In-House**



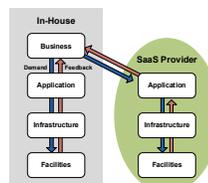
**IaaS**



**PaaS**



**SaaS**



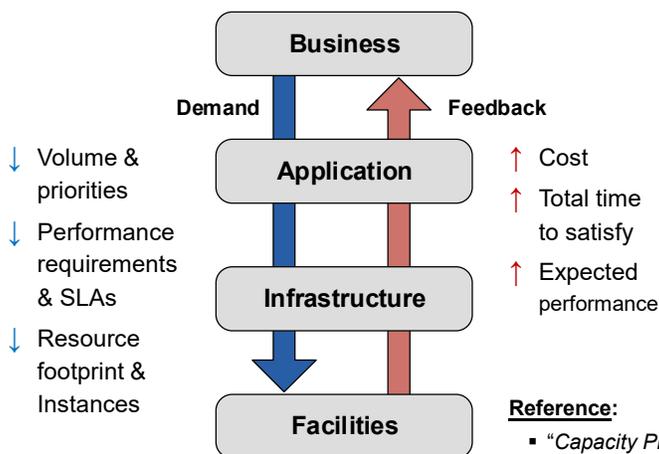
**FaaS**



18

## The Capacity Planning Stack

*A structured way to think about & perform Capacity Planning*



### Capacity Planning Stack

- Multi-level hierarchy
  - Demand (down)
  - Feedback (up)
- Supports all elements of today's Digital Infrastructure
- Implementation is straightforward & transparent

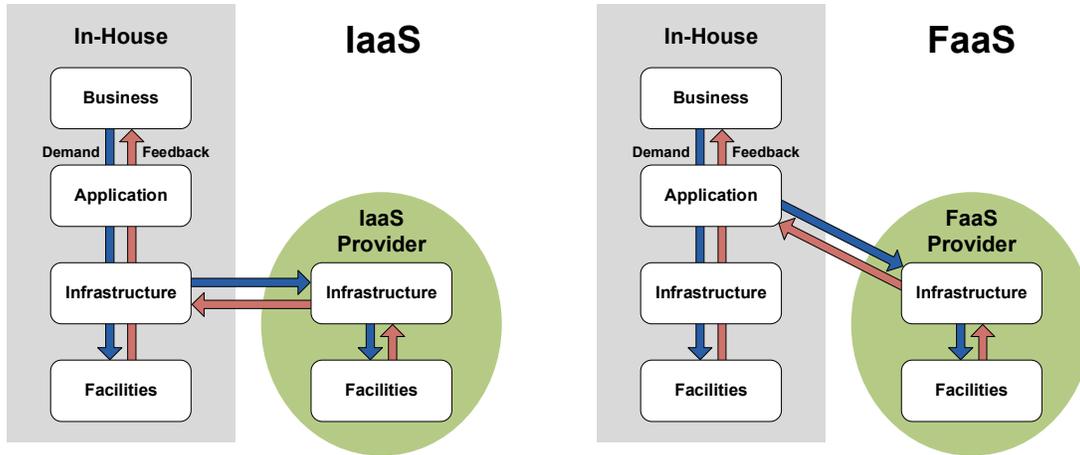
### Reference:

- "Capacity Planning: A Revolutionary Approach for Tomorrow's Digital Infrastructure"
- Amy Spellmann & Richard Gimarc
- CMG 2013

19

## Mapping FaaS to the Stack

How does the Stack apply to IaaS & FaaS?



### Reference:

- "The Languages of Capacity Planning: Business, Infrastructure & Facilities"
- Amy Spellmann & Richard Gimarc
- CMG 2015

20

## FaaS Capacity Planning Considerations

### How is FaaS different?

- FaaS hides more infrastructure components than other cloud environments
- Cost is based on memory, duration, & workload volume
  - memory is fixed
  - duration is usually constant
  - workload volume is variable (utility)
- Real-time fluctuation in cost due to workload volume
- No function response time SLAs

### Requirements

- Cost – report/predict per hour/day/month
- Real-time reporting & analytics
  - Compliments DevOps
  - Reports current + past + future state
  - Provides up to date capacity planning information
- Sense & Respond
  - Proactive - anticipate future events, workloads & configuration changes
  - Prescriptive - recommend actions to prepare for future events



21

## Time for a new paradigm

---

### Why do we need a new paradigm?

- Change perception about capacity planning
- Cost is the dominant factor
- FaaS makes cost even more variable & visible
- Small number of tuning knobs: memory, duration, workload

### Why did people claim Capacity Planning is not required for serverless?

- FaaS does not require provisioning & scaling the application environment (servers)
- There's a lot of old baggage associated with the term "capacity planning"



22

## Do we need a new term to replace "Capacity Planning"?

---

### *Audience Poll & Discussion*

#### **New Name?**

- Digital Experience Planning
- BEV planning
- Digital Infrastructure Strategy
- ?
- ?



*"When the size of a problem changes by an order of magnitude, the problem itself changes." [Edsger Dijkstra]*

23

## References

[1 of 2]

- [ALA2017] Sami Alabed, "Function as Service", April 2017, The University of Manchester
- [CHE2018] Boris Chen, "AppSec in the World of 'Serverless'", June 21, 2018, <https://www.darkreading.com/cloud/appsec-in-the-world-of-serverless/a/d-id/1332078>
- [CNF2018] Cloud Native Computing Foundation (CNCF), "CNCF WG-Serverless Whitepaper v1.0", 2018, <https://github.com/cncf/wg-serverless>
- [DAL2018] Jeremy Daly, "15 Key Takeaways from the Serverless Talk at AWS Startup Day", July 11, 2018, <https://www.jeremydaly.com/15-key-takeaways-from-the-serverless-talk-at-aws-startup-day/>
- [DEV2018] Sushant Dewan, "Monitoring Apps in the Serverless World (Part 1)", July 24, 2018, <https://www.wavefront.com/monitoring-applications-in-the-serverless-world-part-1-of-2/>
- [GIE2018] Michelle Gienow, "Serverless 101: How to Get Serverless Started in the Enterprise", June 4, 2018, <https://thenewstack.io/serverless-101-how-to-get-serverless-started-in-the-enterprise/>
- [HUB2017] Patrick Hubbard, "The Dark Side of Software-Defined Sprawl", January 24, 2017, <https://www.sdxcentral.com/articles/contributed/software-defined-sprawl/2017/01/>

24

## References

[2 of 2]

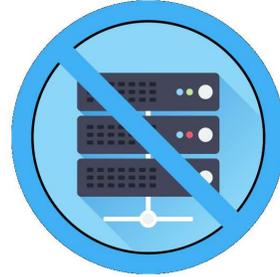
- [SHA2018] Gwen Shapira, "Are you really building a serverless system?", InfoWorld, September 7, 2018, <https://www.infoworld.com/article/3304385/serverless-computing/are-you-really-building-a-serverless-system.html>
- [SHC2018] Amiram Shachar, "The hidden costs of serverless", January 17, 2018, [https://medium.com/@amiram\\_26122/the-hidden-costs-of-serverless-6ced7844780b](https://medium.com/@amiram_26122/the-hidden-costs-of-serverless-6ced7844780b)
- [SIM2018] Aleksandar Simovic, "7 ways Your Business will benefit through Serverless", January 26, 2018, <https://hackernoon.com/7-ways-your-business-will-benefit-through-serverless-522b3f628a33>

25

# Is Capacity Planning Required for Serverless?

Richard Gimarc  
rgimarc@featherfall.com

Amy Spellmann  
amy@optimalinnovations.com



April 17, 2019  
Southwest CMG

© 2019 Richard Gimarc & Amy Spellmann. All rights reserved.